

# Compression and Information

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February 18, 2009

## Sending random messages

- Alphabet:  $A = \{a_1, a_2, \dots, a_N\}$  where  $N$  is typically finite, but sometimes  $N = \infty$  is admissible.
- Probability distribution:  $P : A \rightarrow (0, 1]$ , so that

$$\sum_{a \in A} P(a) = 1.$$

- Random message: a sequence  $M = s_1 s_2 \dots, s_L$  where for  $j = 1, 2, \dots, N$  we have  $s_j \in A$ .
- $\ell(M)$  will denote the length ( $L$ ) of the message  $M$ .
- $A^L$  (the Cartesian product) denotes the set of all messages of length  $L$ .
- $A^+$  denotes the set of all *finite* messages in alphabet  $A$ , i.e.  $A^+ = \bigcup_{L=0}^{\infty} A^L$ .

## Bits

- The term *bit* stands for a *binary digit* and it is either 0 or 1.
- It is a *normalized unit of information*.
- A random message of length  $N$  with an alphabet of  $L$  symbols can be easily encoded in

$$\lceil \log_2 L \rceil \cdot N$$

bits.

## Coding and lossless coding

### Definition

- 1 A *code* is a function

$$\mathcal{C} : A^+ \rightarrow B^+$$

i.e. a map from the set of all finite length messages in alphabet  $A$  to the set of all finite length messages in another alphabet  $B$ .

- 2 A code  $\mathcal{C} : A^+ \rightarrow B^+$  is called a *lossless code* if  $\mathcal{C}$  is 1:1 (but possibly not onto).

## Comments on lossless coding

- Losslessness implies that the encoded message can be uniquely decoded.
- Not every message in the target alphabet may be decoded.
- In practice, the decoding algorithm may decode some sequences which are not in the image  $\mathcal{C}(A^+)$ , i.e. may perform a mapping

$$\mathcal{D} : \mathcal{S} \subseteq B^+ \rightarrow A^+$$

so that  $\mathcal{S} \supseteq \mathcal{C}(A)$  and

$$\mathcal{D} \circ \mathcal{C} = id_{A^+}.$$

## Symbol codes

### Definition

- A *symbol code* is a mapping

$$\mathcal{C} : A \rightarrow B^+$$

of the alphabet to messages in another alphabet.

- The *extension* of the symbol code  $\mathcal{C}$  is a code obtained by concatenation:

$$s_1 s_2 \dots s_L \rightarrow \mathcal{C}(s_1) \mathcal{C}(s_2) \dots \mathcal{C}(s_L).$$

- A *symbol code* is *lossless* iff  $\mathcal{C}$  is 1:1.
- A *binary code* is a code where the target alphabet  $B$  is  $\{0, 1\}$ .

## Simple properties of symbol codes

- The resulting message has typically different length from the original message.
- We may define the *length function* of the code:

$$a \mapsto \ell(\mathcal{C}(a)).$$

- The code is *uniform* if the lengths of  $\mathcal{C}(s)$  are identical for all  $s \in A$ , i.e.  $\ell \circ \mathcal{C}$  is constant.

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## Trivial uniform binary code

### Example

The alphabet  $A = \{a, b, c\}$ . Three letters can be mapped 1:1 to sequences of 2 bits, e.g:

$a \rightarrow 00$

$b \rightarrow 10$

$c \rightarrow 01$

Thus,

$abcba \rightarrow 0010011000$

The decoding is also trivial: we consider pairs of consecutive digits and recover the original symbol by inverse lookup.

## Non-uniform codes

- Non-uniform codes can result in shorter messages by assigning shorter codes to more probable messages.
- The theory of non-uniform codes connects the combinatorics of coding with probability theory.

## An example of an optimal code

### Example

Let  $A = \{a, b, c, d\}$ . Let

$$P(a) = \frac{1}{2}, P(b) = \frac{1}{4}, P(c) = P(d) = \frac{1}{8}.$$

The trivial uniform binary code yields two bits per symbol i.e. a message of length  $L$  is coded in exactly  $2L$  bits.

The following code yields only 1.75 bits per symbol in every message which has exactly  $1/2$  a's,  $1/4$  b's and  $1/8$  of c's and d's:

$$a \rightarrow 0, b \rightarrow 10, c \rightarrow 110, d \rightarrow 111.$$

## Notes on the compression example

- We note that  $\ell(\mathcal{C}(s)) = -\log_2 P(s)$  for this code. This is an example of a *Huffman code*.
- A message which has exactly  $1/2$  *a*'s,  $1/4$  *b*'s and  $1/8$  of *c*'d and *d*'s is coded in

$$\frac{L}{2} \cdot 1 + \frac{L}{4} \cdot 2 + 2 \cdot \frac{L}{8} \cdot 3 = 1.75L \text{ bits}$$

- The invertibility of the code follows from the *prefix property*.
- If the message composition does not conform to the probability distribution, it still can be uniquely decoded, but the length of the encoded message may be longer than  $1.75L$ .

## The prefix property

### Definition

We say that a symbol code  $\mathcal{C} : A \rightarrow B^+$  has the *prefix property* if the code of each symbol is not a prefix of the code of any other symbol.

- Every prefix code is lossless.
- There are lossless symbol codes which do not have the prefix property. The disadvantage of such codes is that they require looking ahead in the code before decoding a symbol.

## An decoding example

- Alphabet:  $A = \{a, b, c, d\}$ .
- Symbol codes:

$a \rightarrow 0$

$b \rightarrow 10$

$c \rightarrow 110$

$d \rightarrow 111$

- Code: 0101101110
- Decoded message:

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- Code: 0101101110

0101101110

- Decoded message:

*abcd*a

## The expected length of the code

### Definition

Given a probability distribution  $P : A \rightarrow [0, 1]$  on the alphabet  $A$ , the *expected length of a binary symbol code*  $\mathcal{C} : A \rightarrow \{0, 1\}^+$  is defined as:

$$\mathbb{E}(\ell \circ \mathcal{C}) = \sum_{a \in A} \ell(\mathcal{C}(a)) \cdot P(a).$$

## Kraft inequality (extended variant)

### Theorem

*If  $A$  is countable and  $\mathcal{C} : A \rightarrow \{0, 1\}^+$  is a lossless symbol code then*

$$\sum_{a \in A} 2^{-D(a)} \leq 1.$$

*where  $D(a) = \ell(\mathcal{C}(a))$ .*

## The prefix tree of a code

### Definition

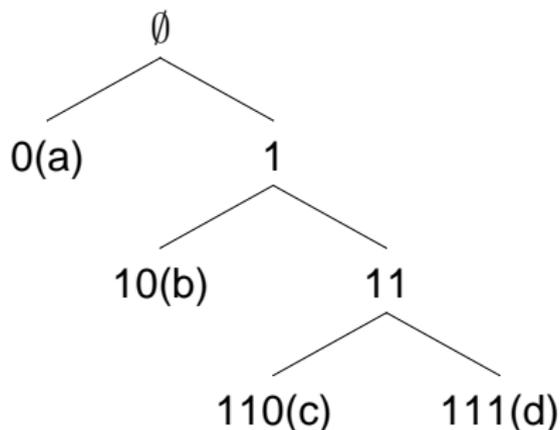
The *prefix tree*  $T(\mathcal{C})$  of the code  $\mathcal{C}$  is defined as follows:

- The nodes of the tree  $T(\mathcal{C})$  are in 1:1 correspondence to all prefixes of all codes  $\{\mathcal{C}(a)\}_{a \in A}$ .
- The parent of a node of a prefix  $b_0b_1 \dots b_{d-1}b_d$  of length  $d$ , ( $b_i \in \{0, 1\}$ ,  $d \geq 1$ ) is the node corresponding to the prefix of length  $d - 1$ , i.e.  $b_0b_1 \dots b_{d-1}$ .
- The full codes  $\mathcal{C}(a)$  are their own prefixes, and are not prefixes of any other codes; thus they are in 1:1 correspondence with the leaves of the tree.
- The root of the tree corresponds to the *empty code*.

## An example of a prefix tree

### Example

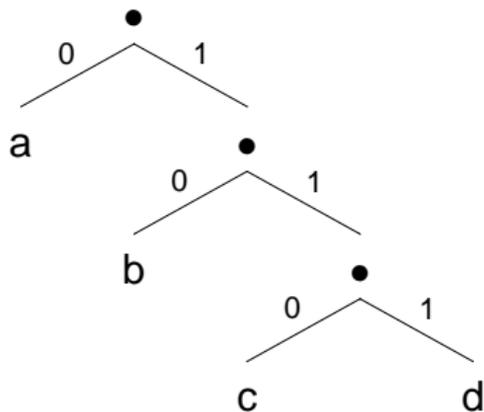
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## An alternative way to draw a prefix tree

### Example

- Alphabet:  $A = \{a, b, c, d\}$ .
- $\mathcal{C}$  defined by:  $a \rightarrow 0$ ,  $b \rightarrow 10$ ,  $c \rightarrow 110$ ,  $d \rightarrow 111$ .



## Weighted binary trees

### Definition

- 1 A *weighted binary tree* is a pair  $(T, w)$  where  $T$  an arbitrary binary tree the number  $w : \text{nodes}(T) \rightarrow \mathbb{R}^+$  is a *weight function*, assigning weight  $w(n)$  to every node of  $T$ .
- 2 The *total weight operator* of the tree is defined as

$$W_T(w) = \sum_{n \in \text{nodes}(T)} w(n).$$

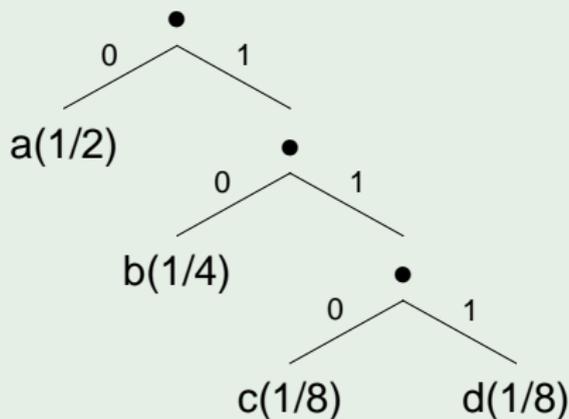
The total weight may be finite or infinite.

- 3 A *depth-weighted binary tree* is an arbitrary binary tree  $T$  with the weight of every leaf equal to  $2^{-\text{depth}(l)}$ . All inner nodes are assigned weight of 0.

## An example of a depth-weighted tree

### Example

- Alphabet:  $A = \{a, b, c, d\}$ .
- $\mathcal{C}$  defined by:  $a \rightarrow 0$ ,  $b \rightarrow 10$ ,  $c \rightarrow 110$ ,  $d \rightarrow 111$ .



## Kraft Inequality — Proof

- We define a sequence of weight functions  $w_k : \text{nodes}(T) \rightarrow \mathbb{R}^+$ ,  $k = 0, 1, \dots$ , by induction:
  - 1 Weight function  $w_0$  assigns weight 1 to the root and weight 0 to all other nodes.
  - 2 If weight function  $w_k$  is defined then  $w_{k+1}$  is obtained by dividing the weight  $w_k$  of nodes at depth  $k$  amongst the children at depth  $k + 1$ .

- More precisely.

$$w_{k+1}(n) = \begin{cases} \frac{w_k(\text{parent}(n))}{|\text{children}(\text{parent}(n))|} & \text{if } \text{depth}(n) = k + 1, \\ 0 & \text{if } \text{depth}(n) = k \text{ and } n \text{ is not a leaf,} \\ w_k(n) & \text{otherwise.} \end{cases}$$

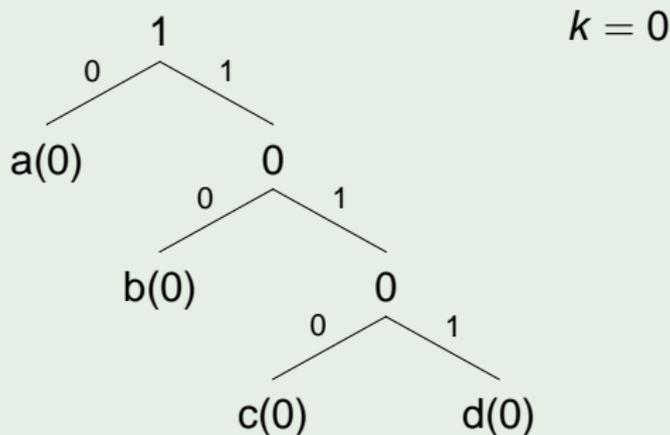
where  $|A|$  stands for cardinality of a set  $A$ .

- By induction, it follows that  $w_k(n) \geq 2^{-\text{depth}(n)}$  if node  $n$  satisfies at least one of the following conditions:
  - 1  $n \in \text{leaves}(T)$  and  $\text{depth}(n) \leq k$ .
  - 2  $\text{depth}(n) = k$ .

## An example of a depth-weighted tree

### Example

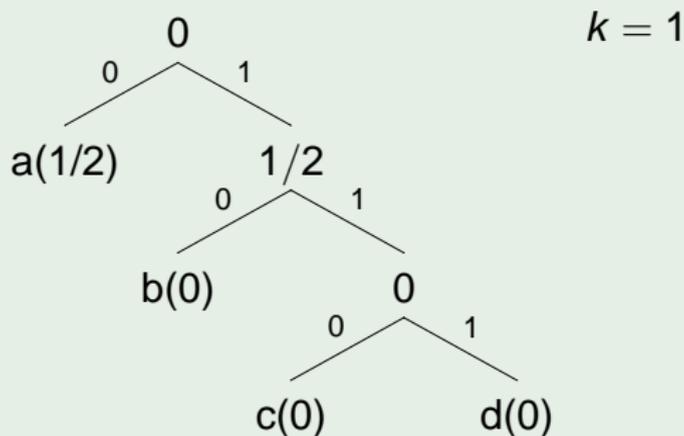
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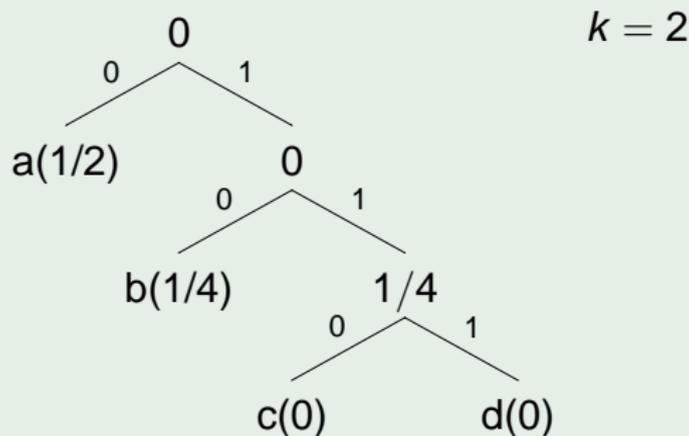
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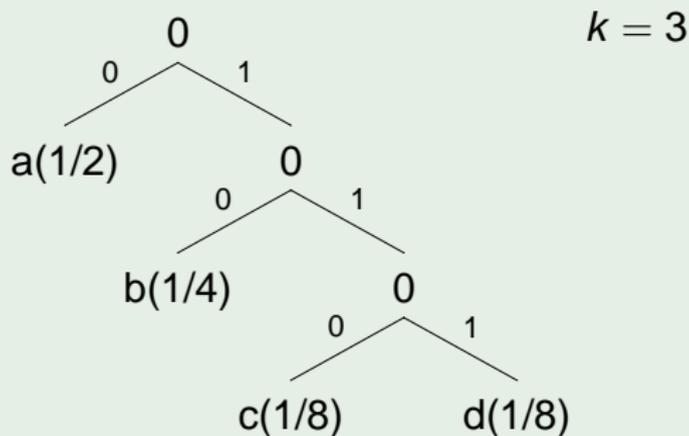
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## An example of a depth-weighted tree

### Example

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## Wikipedia's version of Fatou's lemma

### Theorem

If  $f_1, f_2, \dots$  is a sequence of *non-negative* measurable functions defined on a measure space  $(S, \Sigma, \mu)$ , then

$$\int_S \liminf_{n \rightarrow \infty} f_n d\mu \leq \liminf_{n \rightarrow \infty} \int_S f_n d\mu. \quad (1)$$

- On the left-hand side the limit inferior of the  $f_n$  is taken pointwise.
- The functions are allowed to attain the value infinity and the integrals may also be infinite.

## Fatou's lemma for series

### Corollary

If  $f_1, f_2, \dots$  is a sequence of *non-negative* measurable functions defined on a countable set  $S$ , then

$$\sum_{s \in S} \liminf_{n \rightarrow \infty} f_n(s) \leq \liminf_{n \rightarrow \infty} \sum_{s \in S} f_n(s). \quad (2)$$

## Kraft Inequality — Proof (conclusion)

- The limit  $w_\infty(n) = \lim_{k \rightarrow \infty} w_k(n)$  exists and it is greater or equal  $2^{-\text{depth}(n)}$  for  $n \in \text{leaves}(T)$  and 0 otherwise.
- By Fatou's Lemma:

$$\begin{aligned}
 1 &= \liminf_{k \rightarrow \infty} \sum_{n \in \text{nodes}(T)} w_k(n) \geq \sum_{n \in \text{nodes}(T)} \liminf_{k \rightarrow \infty} w_k(n) \\
 &= \sum_{n \in \text{nodes}(T)} w_\infty(n) \\
 &= \sum_{n \in \text{leaves}(T)} w_\infty(n) \\
 &\geq \sum_{n \in \text{leaves}(T)} 2^{-\text{depth}(n)}.
 \end{aligned}$$

## Complete binary trees and codes

### Definition

A binary tree is called a *complete binary tree* if every node is either a leaf or it has exactly two children.

### Definition

A binary code  $\mathcal{C}$  is called a *complete code* if its prefix tree is a complete binary tree

## Equality in Kraft Inequality

### Corollary

*If  $A$  is countable and  $\mathcal{C} : A \rightarrow \{0, 1\}^+$  is a lossless symbol code then*

$$\sum_{a \in A} 2^{-D(a)} = 1.$$

*iff the prefix tree of  $\mathcal{C}$  is a complete binary tree.*

## Shannon source coding theorem

### Theorem

(Shannon, 1948) If a binary symbol code  $\mathcal{C} : A \rightarrow \{0, 1\}^+$  is lossless then

$$\mathbb{E}(\ell \circ \mathcal{C}) \geq H(P)$$

where  $H(P)$  is the Shannon entropy of the distribution  $P$ :

$$H(P) = \sum_{a \in A} P(a)(-\log_2 P(a))$$

The quantity  $I(a) = -\log_2 P(a)$  is interpreted as the amount of information contained in one occurrence of symbol  $a$ .

## Proof

- Let  $T$  be the prefix tree of the code  $\mathcal{C}$ .
- Let us define the *probability weight* of the node  $n$ :  
 $P(n) = P(a)$  iff  $n$  is the node corresponding to  $\mathcal{C}(a)$ .
- Clearly, if  $D(n) = \text{depth}_T(n)$  then

$$\mathbb{E}(\ell \circ \mathcal{C}) = \sum_{n \in \text{leaves}(T)} D(n)P(n)$$

## Outline of the proof - continued

- Observe that the inequality:

$$\sum_{n \in \text{leaves}(T)} D(n)P(a) \geq \sum_{n \in \text{leaves}(T)} P(n)(-\log_2 P(n))$$

is equivalent to

$$\sum_{n \in \text{leaves}} P(n) \log_2 \frac{1}{2^{D(n)} P(n)} \leq 0$$

## Strictly concave functions

- A function  $f : (a, b) \rightarrow \mathbb{R}$  is *strictly convex* if for every  $x, y \in (a, b)$  and  $t \in (0, 1)$ :

$$f(tx + (1 - t)y) > tf(x) + (1 - t)f(y).$$

- If  $t_1, t_2, \dots, t_k$  is a sequence such that  $t_j \geq 0$  and  $\sum_{j=1}^k t_k = 1$  then

$$f\left(\sum_{j=1}^k t_k x_k\right) \geq \sum_{j=1}^k t_j f(x_k).$$

- The inequality is strict unless  $f(x_j)$  are all identical for all  $j$  such that  $t_j \neq 0$ .

## Outline of the proof - continued

- Use strict concavity of  $\log_2$  to show:

$$\begin{aligned} \sum_{n \in \text{leaves}(T)} P(n) \log_2 \frac{1}{2^{D(n)} P(n)} &\leq \log_2 \left( \sum_{n \in \text{leaves}(T)} P(n) \frac{1}{2^{D(n)} P(n)} \right) \\ &= \log_2 \left( \sum_{n \in \text{leaves}(T)} 2^{-D(n)} \right) = 0. \end{aligned}$$

## Equality in the fundamental theorem

### Corollary

*If  $\mathbb{E}(\ell \circ C) = H(P)$  then for all  $a \in A$   $P(a) = 2^{-D(a)}$  where  $D(a)$  is a certain integer.*

## Optimal coding when probabilities are powers of 2

### Problem

*If all probabilities  $P(a)$  are powers of 2 then there exists an lossless binary code  $\mathcal{C} : A \rightarrow \{0, 1\}^+$  such that*

$$\mathbb{E}(\ell \circ \mathcal{C}) = H(P).$$

## The existence of nearly optimal codes

### Theorem

*(Shannon-Fano, 1948) For every alphabet  $A$  and a distribution function  $P : A \rightarrow (0, 1]$  there exists a binary code  $\mathcal{C} : A \rightarrow \{0, 1\}^+$  such that:*

$$H(P) \leq \mathbb{E}(\ell \circ \mathcal{C}) \leq H(P) + 1.$$